

Tim Blake

Digital 3D Artist

Date of Birth: 01 July 1992

Nationality: British

Personal Statement

I'm primarily a modeling TD with supporting knowledge in surfacing and a keen interest in lighting and rendering.

My production experience has mainly involved hard-surface modeling but I have experience with softer materials, such as clothing and other fabric.

As a bi-product of my experience, I've also developed a passion for photography and cinematography. As a result, I enjoy taking photographs and finding creative solutions that I can transfer into my professional responsibilities.

Aside from 3D, I like to travel and am flexible to work abroad should the opportunity arise.

Professional Experience

November 2015 - November 2017 - Rodeo FX (Montreal, Canada)
[Modeling TD \(+ supporting role in environments\)](#)

Films worked on: Arrival

Game of Thrones se.6
Fantastic Beasts and Where to Find Them
Fate of The Furious
Game of Thrones se.7
Valerian
IT
+Others

January 2015 - October 2015 - Framestore CFC (London, England)
[Modeling TD \(Film\)](#)

Films worked on: The Martian

Geostorm
Knights of The Round Table: King Arthur

July 2013 - December 2014 - MPC (London, England)
[Modeling + Texturing TD](#)

Films worked on: Guardians of the Galaxy

Fast and Furious 7
The Finest Hours
Fast and Furious: Supercharged

April 2013 to June 2013 - Cameo Nightclub (Watford)
[Assitant Photographer](#)

Organise and orchestrate event photography for social media with head

September 2012 to May 2013 - 'Im2addicted'
[Lead Event Photographer](#)

Work alongside head of promotion to manage practise and recruit photography

July 2012 to August 2012 - MPC (London, England)
['First Step' Intern \(Film Assets\)](#)

Developing my talents as a junior TD

Education

2008 - Our Lady of Sion (high school)

English: A, A Science: A, A
Mathematics: A Religious Studies: A
French: B ICT: B, B
PE: B Business Studies: C
Statistics: C

2010 - Chichester College

IT Practitioners (Software Development.)
Distinctions/ Distinction/ Merit

2013 - University of Hertfordshire

Visual Effects Ba(Hons): First Class

Currently-Used Tools



3D Coat - Retopology



Maya - Camera Lineups/ Modeling/ Lighting/ nCloth



ZBrush - Sculpting



Mari - Primary Texturing



Photoshop - sRGB Image Manipulation



Arnold Renderer - Primary Renderer



Nuke - Compositing/ Managing Colourspace/
Advanced Image Manipulation

Contact Me

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Additional Links:

- LinkedIn: <http://uk.linkedin.com/in/timblakevfx/>

- Tumblr: blog.tim-blake.co.uk

Awards

- 3D Total Award of Excellence 15th July 2013
GTM Gladiator - Basketball Wheelchair

- 3D World Feature (March '15 p.12) - "El Caracol II"